

# MColl: MONTE Collocation Trajectory Design Tool

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# Presentation Outline

1. MColl: What is it?
2. Overview of collocation and mesh refinement methods
3. Implementation in MColl and current user-capability
4. Example problems

# MColl (MONTE Collocation)

Prototype software resulting from three-year R&D effort funded by NASA's Advanced Multi-Mission Operations System (AMMOS)

**Goal:** Enable rudimentary, low-thrust trajectory optimization in MONTE

**MONTE:** JPL's Mission-design and Operations Navigation Toolkit Environment

**Collocation:** Numerical method for computing solutions to differential equations

# Collocation Overview

- Collocation starts with a discretized trajectory approximation defining nodes of polynomials
- The collocation problem is 'solved' when the time derivatives of the polynomials match the dynamical differential equations at every node
- Equivalent to implicit Runge-Kutta integration schemes (Weiss, 1974)
- Different strategies:
  - Polynomial bases (Lagrange interpolation, B-splines, Chebyshev polynomials, etc.)
  - Degree of polynomial
  - Number of polynomial segments (one, a few, or many)
  - Placement of nodes (LGL, LGR(r), LG, CGL, etc.)
- Historically used to solve BVPs (e.g., COV indirect method)
  - In astrodynamics community today, more commonly used in direct transcription
    - NLP that results from collocation is solved by some 3<sup>rd</sup>-party sparse optimization software
- Collocation software: COLSYS, COLDAE, AUTO, OTIS, SOCS, DIDO, DIRCOL, PROPT, GPOPS-II

# Mesh Refinement

- After the collocation problem is solved, compute error for each segment
- Segment boundary times or polynomial degree adjusted to meet error tolerance
- Mesh refinement is equivalent in principle to adaptive step-size for explicit integration schemes
- Mesh refinement is essential for computing an accurate solution
- Strategies:
  - Adjust degree of polynomial
  - Equidistribute error
    - Compare to higher order solution, such as  $n^{\text{th}} + 1$  degree
    - Sundman transformation
    - $n^{\text{th}}$ -derivative differencing scheme (de Boor, 1973)
  - Change number of segments
    - Once error is equally distributed, simple equation estimates number of segments needed to meet error tolerance
    - Use 3<sup>rd</sup>-party explicit propagation software to check error (CEP)

# MColl Implementation & Capability

- Written in Python
- Odd degree polynomials ( $n=3,5,7,9$ ), LGL points
  - Polynomials satisfy state and mass continuity at segment boundaries
- Spacecraft accelerations
  - MONTE models: point mass or full gravity, SRP (solar sailing), drag, etc.
  - High-fidelity SEP thruster, solar array, and bus power models
- Boundary constraints, path constraints, point constraints, and objective easy to specify
  - Constraints and objective can be any MONTE computable quantity, or computed by user
- User can specify multiple legs with different parameters for optimization
- Derivatives computed on per-segment basis using MONTE's built-in automatic differentiation capability
- NLP solved with sparse minimum-norm solution, or for direct optimization: IPOPT, KNITRO
- Mesh refinement algorithms available: de Boor, CEP, or hybrid
- Final solution validated by propagating with JPL's DIVA explicit integrator

# SEP Throttling in MColl

- Segment start mass  $m_{0,i}$  end mass  $m_{f,i}$  are NLP variables
- For each segment, a ‘throttling’ inequality constraint function  $s_i$  is enforced such that

$$0 \leq s_i \leq 1$$

where

$$s_i = \frac{m_{0,i} - m_{f,i}}{\dot{m}_{\max,i} \Delta t_i}$$

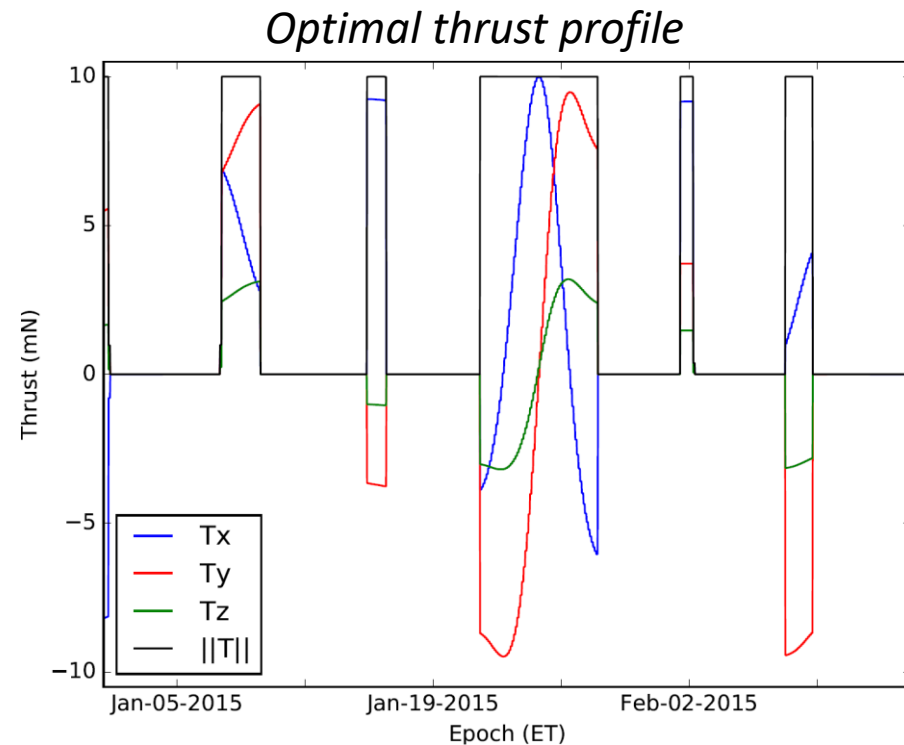
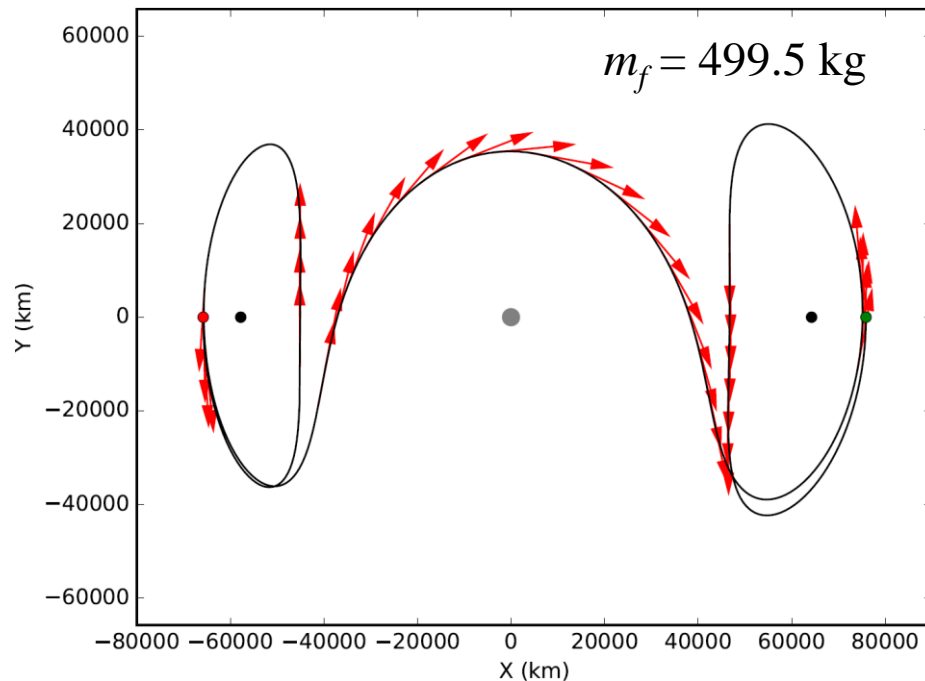
Then the segment thrust  $T_i$  and mass flow  $\dot{m}_i$  are

$$T_i = s_i T_{\max,i}, \quad \dot{m}_i = s_i \dot{m}_{\max,i}$$

$T_{\max,i}$  and  $\dot{m}_{\max,i}$  are polynomial functions of input power

# Lyapunov-to-Lyapunov Low-Thrust Transfer

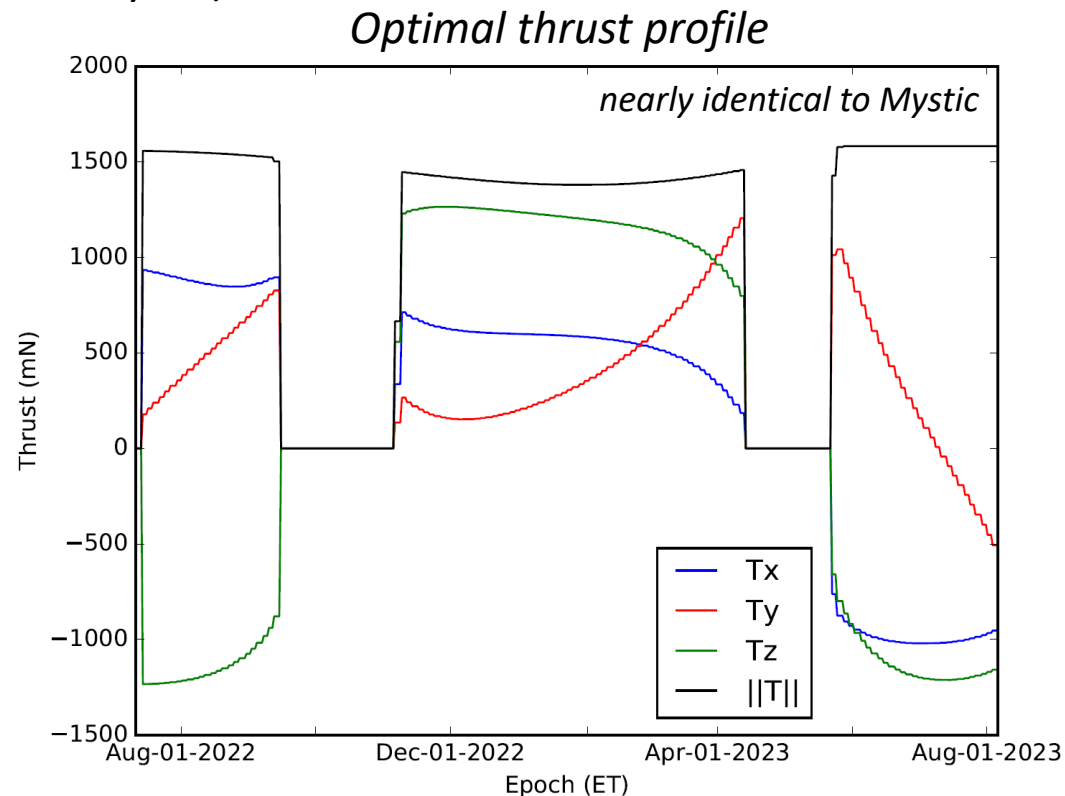
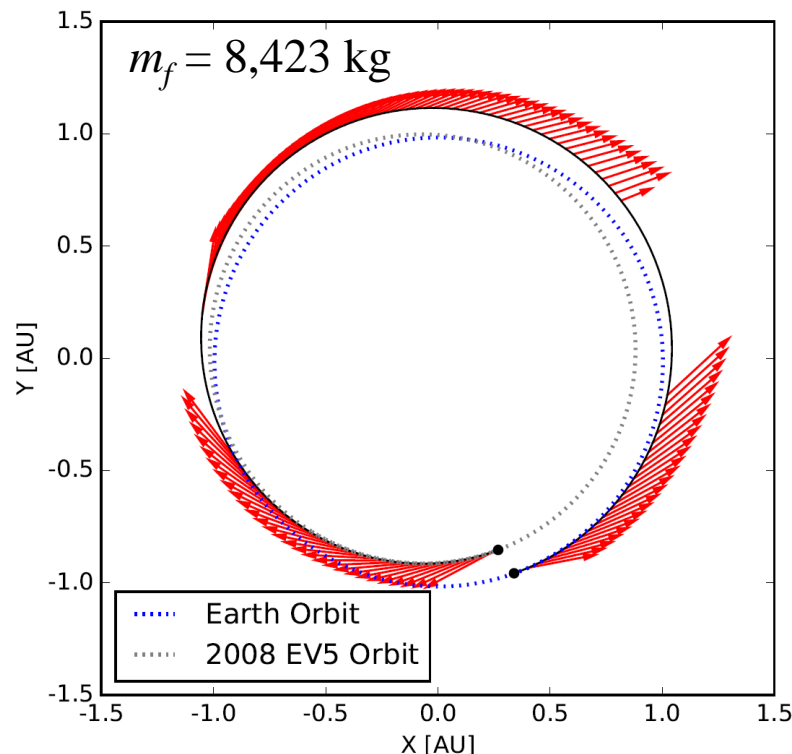
- Initial spacecraft mass: 500 kg
- Thrust parameters: constant thrust 10 mN,  $I_{sp} = 2,000$  sec
- Objective: maximize final mass
- Compute time: 21 seconds





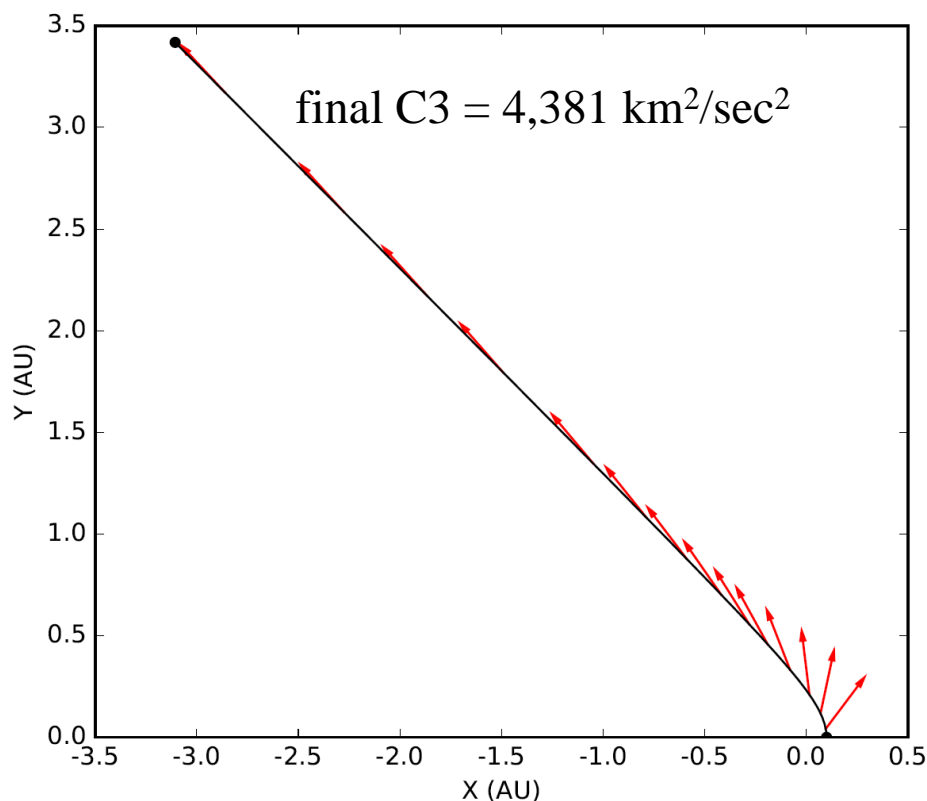
# Earth-to-Asteroid Rendezvous (ARRM)

- Initial spacecraft mass: 9,945 kg
- Thrust parameters: 3 HERMeS high-efficiency thrusters, 90% duty cycle,  $1/r^2$  array with  $P_0 = 47$  kW, bus power 500W
- Objective: maximize final mass
- Compute time: 25 seconds (same in Mystic)

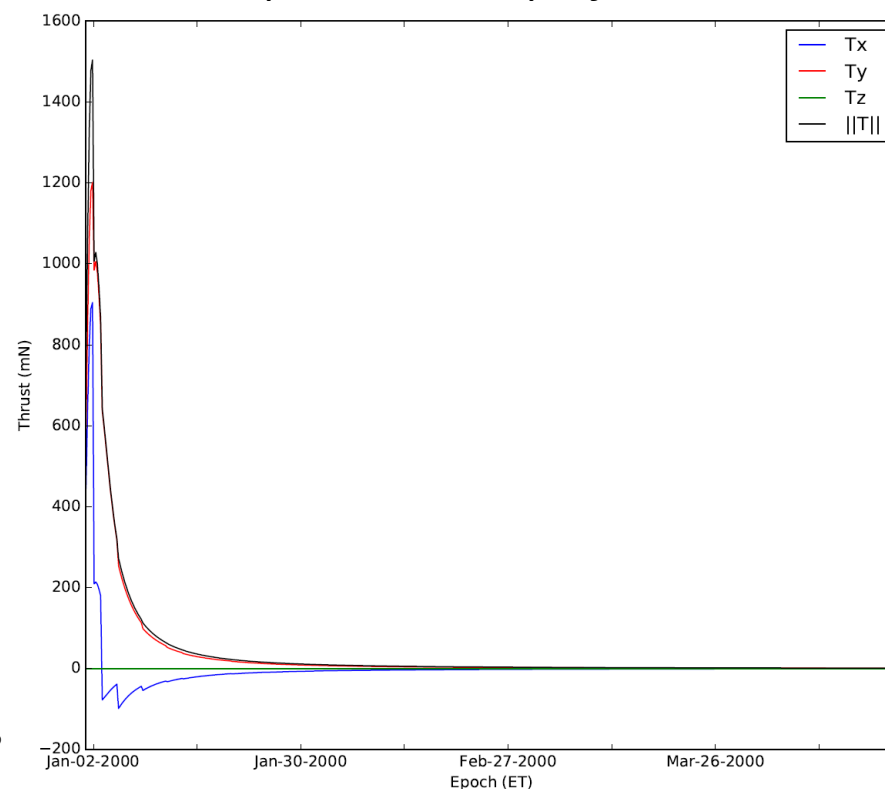


# Solar Sail Solar System Escape

- Initial state: 0.1 AU perihelion parabola, mass = 20 kg
- Thrust parameters: ideal sail, 50x50m<sup>2</sup>
- Objective: maximize final C3
- Compute time: 82 seconds (MALTO < 1sec)



*Optimal thrust profile*



# Conclusion

- MColl prototype software result of multi-year R&D effort at JPL
  - Goal: enable low-thrust optimization in MONTE
- The first year spent investigating various collocation and mesh refinement methods
- See paper for more details about algorithm
- Software is easy to use and has been tested on a variety of example problems
- Next step: infusion into MONTE

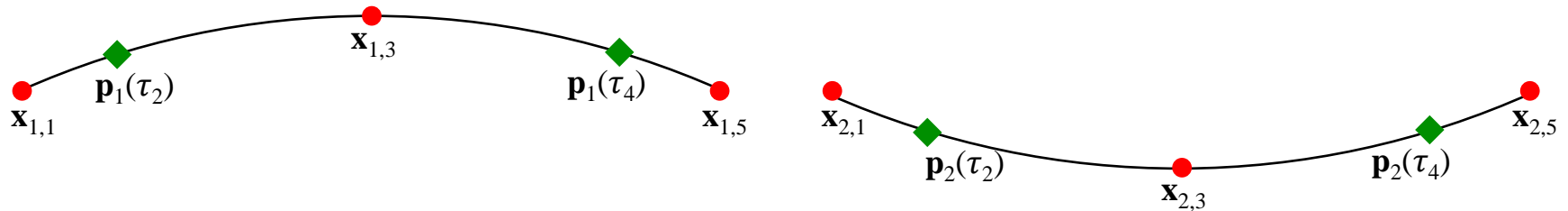
# Back-Up Slides

# Node Placement Strategies

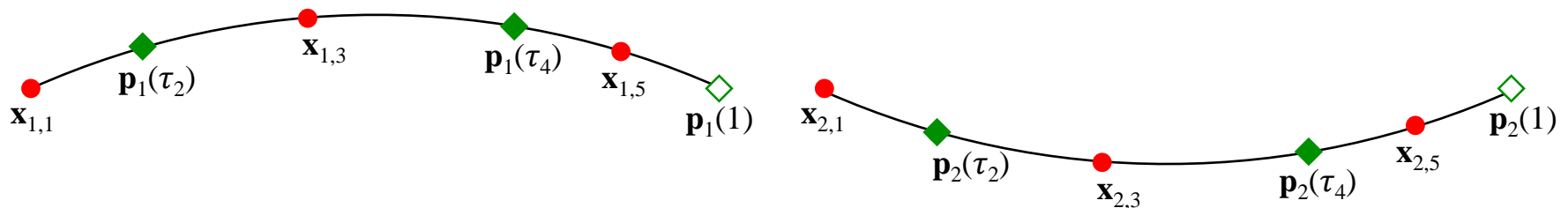
## 5<sup>th</sup> degree polynomials

- ◆ Constrained node
- Variable node

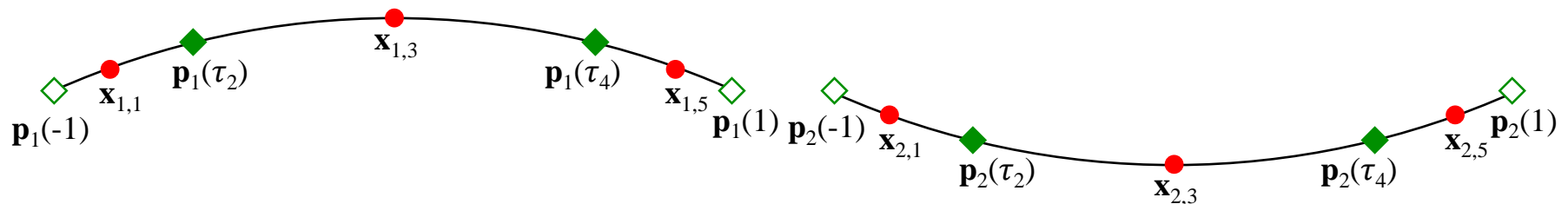
### Legendre-Gauss-Lobatto (LGL) Points (8<sup>th</sup> order method)



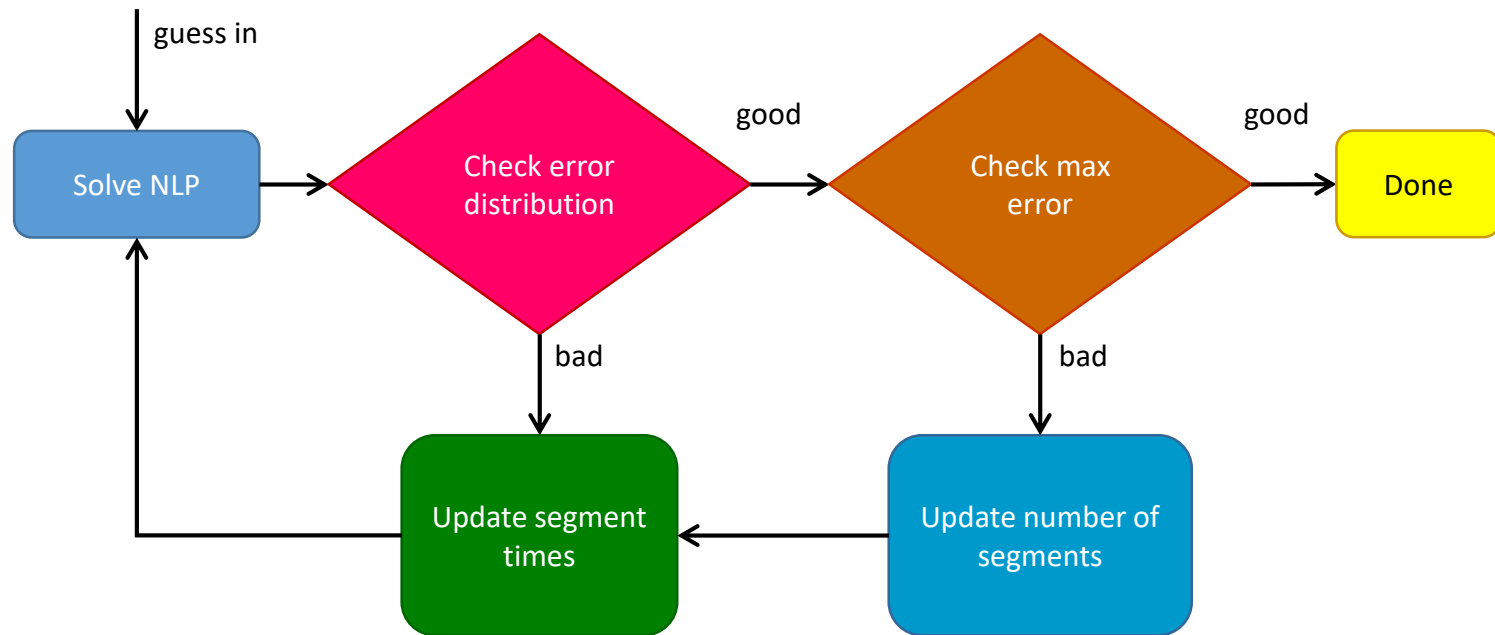
### Legendre-Gauss-Radau (LGR) Points (9<sup>th</sup> order method)



### Legendre-Gauss (LG) Points (10<sup>th</sup> order method)



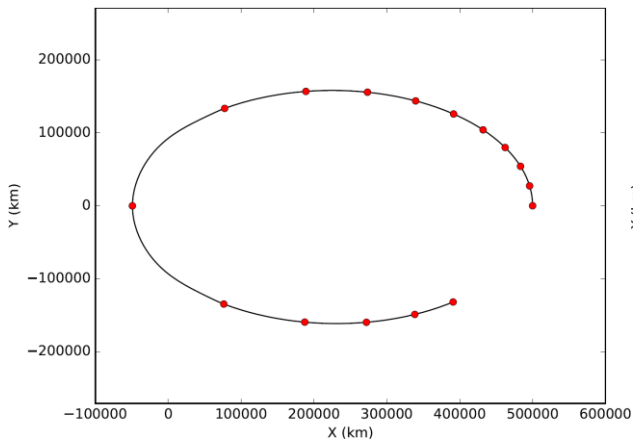
# Mesh Refinement Diagram



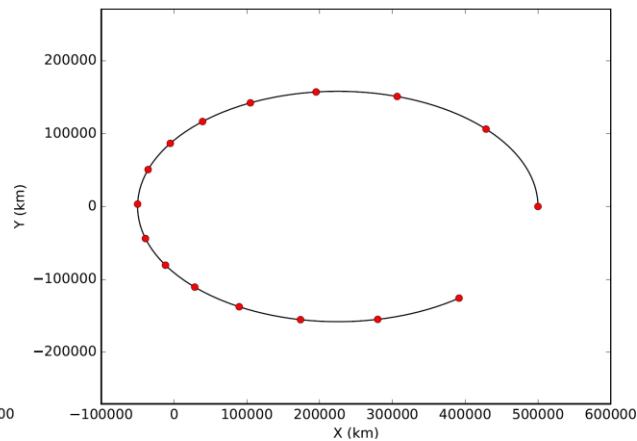
# Mesh Refinement Demonstration

## Two-Body Ellipse Example

*Initial coarse mesh  
Segments equally spaced in time*



*Number segments unchanged  
Error equally distributed*



*Fully refined mesh  
Number of segments updated  
Error Equally distributed*

